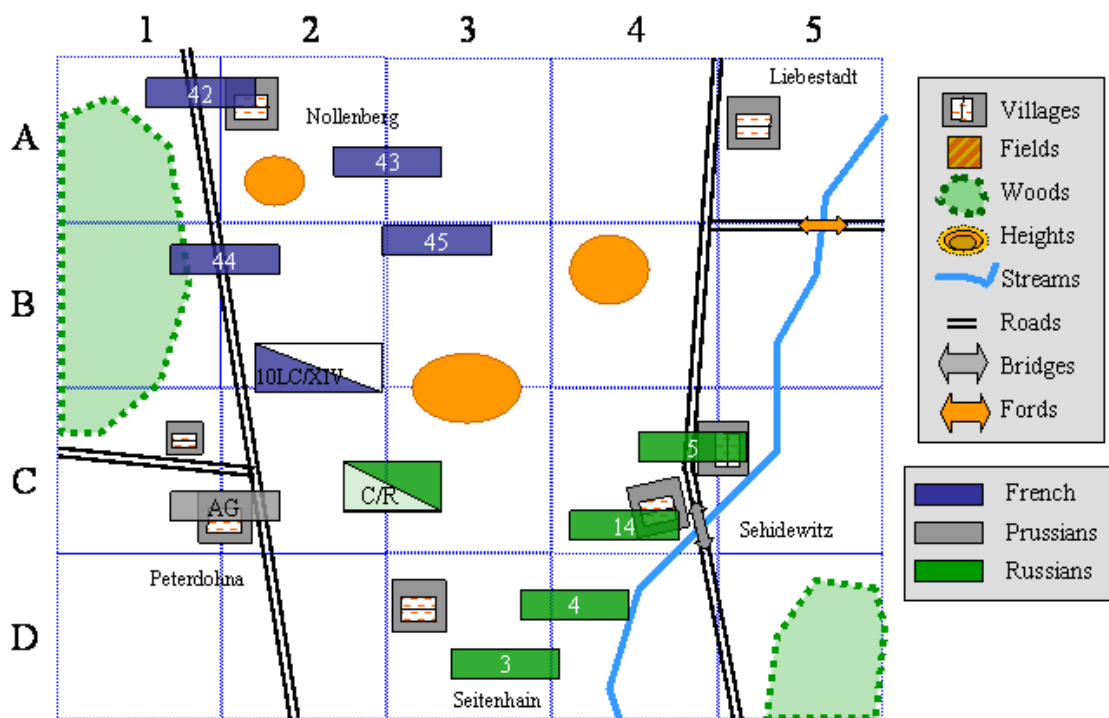


# The battle of Petersdohna (September, 1813)

This is a fictional battle fought between the Russo-Prussian contingents of the Army of Bohemia led, respectively by Wittgenstein and Kleist, against the French St-Cyr's XIV and Lobau's I Corps (re-organized after Kulm). After the battles of Dresden, Kulm and the Katzbach, there was an interlude in the southern front. Schwarzenberg and Napoleon played a 'cat and mouse' game, with the first trying to traverse the Bohemian Mountain passes in the Napoleon's rearguard, whereas this last tried to catch him. During the month of September, both contenders went all over the net road in the Dresden-Pirna-Dohna-Peterswalde area with the Allied following the Trachenberg plan This Scenario covers a 'what if', with Napoleon closing at last the trap around the Allied, in a fictional site. The OOB's and the narrative have been taken from Nafziger, Petre and Zucker (see bibliography) and the maps from Google Earth, Google Maps and the 3rd Military Mapping Survey of Austria-Hungary.

## 1. MAP OF THE BATTLEFIELD



### MAP NOTES

- 1.1 All buildings are not fortified and have a "+1" combat modifier. Villages contain a maximum of one units and/or one battery per building.
- 1.2 Woods (green) are rough terrain. Cavalry and artillery can move trough only in column/march column/limbered formation.
- 1.3 The stream is fordable for infantry and cavalry units in column,/march column formation. Artillery must cross at fords/bridges.
- 1.4 The terrain squares are 40x40 cm (15.7"x15.7") at 1/3,600 scale (1 in. to 100 yds).

## 2. ORDERS OF BATTLE<sup>1</sup>

(3) **French Army (F)** Napoleon 28"E(8)+3D [22M] (7 CP). Marshall Saint-Cyr is an overall Wing commander until the arrival of Napoleon

(2) **I Corps (I)** Lobau 9"G(6)+1 [5F] (5 CP)

(1) **1st Division (1/I)** Cassagne 3"A(4)+0

1B/1/I 16FrLN [8D]; 2B/1/I 12FrLN [6D]; (1/I) Fr6# FA ; (1/I) Fr6# FA

(1) **2nd Division (2/I)** Dumonceau 3"A(6)+0

1B/2/I 12FrLN [6D]; 2B/2/I 16FrPLN [8D]; (2/I) Fr6# FA

(1) **23rd Division (23/I)** Teste 3"G(5)+1

1B/23/I 20FrPLN [10D]; 2B/23/I 16FrPLN [8D] ; (23/I) Fr6# FA

(1) **20th Light Cavalry Brigade (20LC/I)** Weisenwolf 3"A(5)+0

1B/20LC/I 5PdLC [2D]

**Corps artillery**

(I) Fr12# HvA ; (I) Fr12# HvA ; (I) Fr6# HA ; (I) Fr6# HA; (I) Fr6# HA; (I) Fr6# HA

(2) **XIV Corps (XIV)** Saint-Cyr 10"G(6)+0 [7F] (5 CP)

(1) **42nd Division (42/XIV)** Mouton-Duvernay 3"A(5)+0

1B/42/XIV 24FrLT [12D]; 2B/42/XIV 28FrPLN [14D]; (42/XIV) Fr6# FA ; (42/XIV) Fr6# FA

(1) **43rd Division (43/XIV)** Claparède 3"G(7)+1

1B/43/XIV 24FrLN [12D]; 2B/43/XIV 24FrLN [12D]; (43/XIV) Fr6# FA ; (43/XIV) Fr6# FA

(1) **44th Division (44/XIV)** Berthezene 3"G(7)+1

1B/44/XIV 24FrLN [12D]; 2B/44/XIV 24FrLN [12D]; (44/XIV) Fr6# FA; (44/XIV) Fr6# FA

(1) **45th Division (45/XIV)** Razout 3"A(5)+0

1B/45/XIV 24FrLN [12D]; 2B/45/XIV 20FrLN [10D]; 3B/45/XIV 16FrLN [8D];

(45/XIV) Fr6# ;FA

(1) **10th Light Cavalry Division (10LC/XIV)** Pajol 3"G(7)+1

1B/10LC/XIV 6FrLC [3D]; 2B/10LC/XIV 6FrLC [3D]

**Corps Artillery**

(XIV) Fr12# HvA ; (XIV) Fr12# HvA ; (XIV) Fr12# HvA ; (XIV) Fr6# HA ; ; (XIV) Fr6# HA

(3) **II Corps Young Guard (IIJG)** Mortier 8"G(6)+1 [3F] (5 CP)

(1) **2nd Young Guard Division (2/IIJG)** Barrois 3"G(5)+1

1B/2/IIJG 20FrYGD [8D]; 2B/2/IIJG 16FrYGD [6D]; (2/IIJG) Fr6# FA ; (2/IIJG) Fr6# FA;

(2/IIJG) Fr6# FA

(1) **4th Young Guard Division (4/IIJG)** Roguet 4"G(8)+2

1B/4/IIJG 16FrYGD [6D]; 2B/4/IIJG 20FrYGD [8D]; (4/IIJG) Fr6# FA; (4/IIJG) Fr6# FA;

(4/IIJG) Fr6# FA

(1) **2nd Division Guard Cavalry (2GC)** Lefebvre-Desnouettes 4"E(8)+1 [2F] (5 CP)

1B/2GC 12FrYGC [5D]; 2B/2GC 3FrYGC [1D]; (2GC) Fr6# HA

(2) **1st Cavalry Corps (IC)** Latour-Maubourg 9"G(6)+1 [6F] (5 CP)

(1) **1st Light Cavalry Division (1LC/IC)** Berkheim 4"A(5)+0

1B/1LC/IC 6FrLC [3D]; 2B/1LC/IC 6FrLC [3D]

(1) **2nd Light Cavalry Division (2LC/IC)** Corbineau 3"A(6)+1

1B/2LC/IC 6FrLC [3D]

(1) **3rd Light Cavalry Division (3LC/IC)** Chastel 4"G(5)+0

1B/3LC/IC 6FrLC [3D]; 2B/3LC/IC 6FrLC [3D]

(1) **1st Cuirassier Division (1C/IC)** Bordesoulle 4"A(6)+0

1B/1C/IC 8FrHC [4D]; 2B/1C/IC 6FrHC [3D]; 3B/1C/IC 7SxHC [4D]

(1) **3rd Cuirassier Division (3C/IC)** Doumerc 4"G(7)+1

1B/3C/IC 10FrHC [5D]; 2B/3C/IC 7FrDC [3D]

**Corps artillery**

(IC) Fr6# HA ; (IC) Fr6# HA ; (IC) Fr6# HA; (IC) Fr6# HA; (IC) Fr6# HA

<sup>1</sup> The men scale is 1:120 for infantry and cavalry. Divisional batteries are highlighted in yellow. Command points for the 3.9 rule are in green

**(3) Army of Bohemia. Russo-Prussian Troops (A)** Barclay 11"A(6)+1D [18M] **(3 CP)**

**(3) Russian Right Wing (R)** Wittgenstein 10"G(6)+1. Wittgenstein is a positional Wing commander for the Russian units. He command all units if Barclay is not present. (Witgenstein was a 'general of kavalerie' or 'full' general, whereas Kleist was a 'Generallieutenant' in 1813, only becoming a 'General der Infanterie' in 1814)

**(2) 1st Infantry Corps (1/R)** Gorchakov 7"G(5)+1 [2F] **(5CP)**

**(1) 5th Division (5/1/R)** Mezentsov 3"P(4)+0

**1B/5/1/R** 16RsLN [8D]; **2B/5/1/R** 16RsLN [8D]; **3B/5/1/R** 16RsJG [8D]

**(1) 14th Division (14/1/R)** Helfreich 3"G(6)+0

**1B/14/1/R** 16RsLN [8D]

**Corps Artillery (1/R)** Rs12# HvA; **(1/R)** Rs12# HvA; **(1/R)** Rs6# FA; **(1/R)** Rs6# FA; **(1/R)** Rs6# FA; **(1/R)** Rs6# FA

**(2) 2nd Infantry Corps (2/R)** Wurttemberg 8"G(7)+1 [2F] **(5CP)**

**(1) 3rd Division (3/2/R)** Schschaskoi 3"A(5)+0

**1B/3/2/R** 16RsLN [8D]; **2B/3/2/R** 16RsJG [8D]

**(1) 4th Division (4/2/R)** Puschnitzki 3"A(4)+0

**1B/4/2/R** 16RsLN [8D]; **2B/4/2/R** 12RsJG [6D]

**Corps Artillery**

**(2/R)** Rs12# HvA; **(2/R)** Rs12# HvA; **(2/R)** Rs12# HvA; **(2/R)** Rs12# HvA; **(2/R)** Rs6# FA; **(2/R)** Rs6# FA; **(2/R)** Rs6# HA; **(2/R)** Rs6# HA; **(2/R)** Rs6# HA; **(2/R)** Rs6# HA; **(2/R)** Rs6# HA;

**(2) Cavalry Corps (C/R)** Pahlen 3"G(7)+1 [2F] **(5CP)**

**1B/C/R** 16RsLC [8D]; **2B/C/R** 14RsLC [7D]; **3B/C/R** 8RsCLC [6D]

**(3) Prussian Left Wing II Corps (II)** Kleist 9"G(7)+1 [9F] **(5CP)**

**(1) Avant-Garde (AV)** Ziethen 4"G(8)+1

**Fus/AV** 24PrLT [12D]; **LN/AV** 24PrLN [12D]; **1LC/AV** 6PrLC [3D]; **2LC/AV** 6PrLC [3D]; **(AV)** Pr6# HA; **(AV)** Pr6# FA

**(1) 9th Brigade (9/II)** Klux 3"P(4)+0

**Fus/9/II** 16PrLT [8D]; **1LN/9/II** 16PrLN [8D]; **2LN/9/II** 16PrLN [8D]; **SLW/9/II** 16PrSLW [10D]; **LWC/9/II** 1PrLWC [1D]; **(9/II)** Pr6# FA

**(1) 10th Brigade (10/II)** Pirch I 4"G(7)+1

**1LN/10/II** 16PrLN [8D]; **2LN/10/II** 16PrLN [8D]; **SLW/10/II** 16PrSLW [10D]; **(10/II)** Pr6# FA

**(1) 11th Brigade (11/II)** Jagow 3"A(5)+1

**1LN/11/II** 28PrLN [14D]; **SLW/11/II** 16PrSLW [10D]; **LWC/11/II** 1PrLWC [1D]; **(11/II)** Pr6# FA

**(1) 12th Brigade (12/II)** Preussen 3"A(4)+1

**LN/12/II** 24PrLN [12D]; **SLW/12/II** 16PrSLW [10D]; **LWC/12/II** 1PrLWC [1D]; **(12/II)** Pr6# FA

**(1) Cavalry Reserve (C/II)** Roder 4"G(6)+1

**1HC/C/II** 10PrHC [4D]; **2HC/C/II** 8PrHC [3D]; **LWC/HC/II** 9PrLWC [5D]; **LC/C/II** 6PrLC [3D]

**Artillery Reserve**

**(II)** Pr12# HvA; **(II)** Pr12# HvA; **(II)** Pr6# FA; **(II)** Pr6# FA; **(II)** Pr6# FA; **(II)** Pr6# HFA; **(II)** Pr6# HA; **(II)** Pr6# HA

### 3. SPECIAL RULES FOR PETERDOHNA

#### 3.1 Game Length

9.00 - 19.30 h<sup>2</sup> (22 turns). The French got 7 free rolls and the Allied 5. The French have the initiative and are the first side.

#### 3.2 Deployment

##### 3.2.1 French

The XIV Corps and the 20LC/I are on the table at the start of the game. The rest of French units arrive in the following order:

I Corps (-I) at A3-A4-A5 (20-50-30) 11.00 h

I Cavalry Corps (IC) at A1-A2-A3 (20-60-20) 13.00 h

2nd Guard Cavalry Division (2GC) at A1-A2-A3-A4-A5 (20-20-20-20-20) 16.00 h

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<sup>2</sup> The civil sunset at the zone, occurs at 19,51 h (Results provided by <http://www.cavu.com/sunset.html> for Dresden at September, 16)

II Young Guard (2YG) at A1-A2-A3-A4-A5 (20-20-20-20-20) 16.30 h  
Napoleon can start to dice for arrival in the 12.00 h. turn. The first turn a "1" is required by rolling 1D10, the second turn a "2" or less, the third turn "3" or less etc. until arrival.

### 3.2.2 Allied units

All the Russian units and the Prussian Avant-Garde are on the table at the start of the game.

The Prussian units arrive at D1-D2-D3 (20-70-10) 11.00 h.

Barclay de Tolly can start to dice for arrival in the 12.00 h. turn. The first turn a "1" is required by rolling 1D10, the second turn a "2" or less, the third turn "3" or less etc. until arrival.

The numbers between parentheses are the probability percentages for the actual arrival point of the first unit in the Corps or independent division. The exact order of arrival must be diced out. The following divisions can enter, after the previous one vacated the arrival point. The Corps commanders always arrive with their second unit. The artillery reserve will arrive only after at least two units had arrived. Apply the **OR 13.8.2** rule for Varying Time Arrivals.

### 3.3 The Trachenberg Plan

This battle 'occurs' during the Campaign of Leipzig, so the *Trachenberg Plan* marking the Allied strategy, will be of application: direct confrontation with Napoleon himself would be avoided, whereas isolated French Marshalls and generals would be attacked.

In order to simulate the effect of the *Trachenberg Plan*, the following special rule will be used to see the time that Allied staff takes in realizing the Napoleon's arrival:

Every turn after the arrival of Napoleon, Barclay de Tolly, if present in the battlefield, will throw 1D10. The first turn a "1" is required by rolling 1D10, the second turn a "2" or less, the third turn "3" or less etc. until successful. At this moment, Barclay de Tolly **must** to order immediately a general retreat, leaving only a rearguard.

### 3.4 Skirmish fire and divisional batteries (Optional)

This Scenario *could be used* with divisional foot batteries (FA marked \* and **highlighted in yellow**) as independent combat units. These batteries never can evade and have reduced striking power and mobility. Their effect can not be factored into the Fire Factors of Infantry units, and there are several possibilities to take that into account:

- 1) Use an additional "-3" modifier to Infantry Fire Factors, OR
- 2) Modify the Rule 7.3.3 'Resolving Fire' so a 'two losses' result is converted to 'one loss' and a 'one loss' is a miss, OR
- 3) Carry out the infantry fire as usual without any modifier. The resulting losses are not marked on the target unit, but are only used to cause disorder (*Recommended given the usually inefficient skirmish fire*)

### 3.5 Cavalry scale and bases

The Cavalry scale is the same than that of infantry: 1/30. When necessary, multiply the cavalry figures for 3/2 (for example to determine outnumbering in mixed combat) and remove 2 cavalry figures for each 3 losses suffered.

### 3.6 C-i-C ratings

Do not use "10" as Response number of the C-i-C's but use the values assigned to them in the OOB.

### 3.7 Rallying of units and avoiding rout and dispersal

Routed units can try to rally without an attached general with an additional '-3' modifier. Rout and Dispersal attempts can be made without an attached general using an additional '-3' modifier. A successful dispersal attempt must be preceded by a rout move.

### 3.8 Brigade commanders, Staff officers and such

All Infantry/Cavalry brigades have commanders with A(5)+0 for command control tests when acting in an *independent* role. A task-force having two or more Infantry/cavalry brigades can be formed as wished by the C-i-C under the command of any of the staff officers provided in the labels.

### 3.9 Optional Command & control (from *Alfoso Peral a.k.a lannes*)

All upper-echelon commanders (Army, Wing, Corps) have Command Points (CP) **highlighted in green in the OOB**: E:5, G:4, A:3, P:2. Corps commanders have +1 and Napoleon has +2 additional CP

Wing and Corps Generals are activated by receiving 1 CP from the C-i-C or by making a command test. If they are in command (either by receiving 1 CP or by passing his command test), the General is in command and gets all his CP's, on the contrary he gets only one half (rounding down)

Combat generals (i.e. Division or similar Generals) must to get 1 CP from his superior to be in command. On the contrary, they make a command test as per the rules.

The flow of CP's must follow the chain of command and is only possible within the command radius. 1 additional CP must be spent for distances until the double of the command radius.

## **5. VICTORY POINTS**

The key points are the six end-roads and the percentage of victory points allotted are A1 (20%), A4 (20%), C1 (10%), D2 (20%), D5 (20%) and B5 (10%). Every side owns initially their respective arrival point. The French have 973 points and the Allied, 927. The multiplier for the weaker side (Allied ) is 1.05 in NB1 and NB2 (475 and 190 victory points respectively).

## **6. HISTORICAL OUTCOME**

This is a fictional scenario. In the real world, the Allied always avoided battle, by retiring behind the Bohemian mountains before the French. After Napoleon returned to Dresden, the Allied came again, thus maintaining busy l'Empereur, while the trap was closing around his neck.

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#### 4. PETERDOHNA UNIT ROSTER

COUNTRY	UNIT	NAME	COMBAT MODIFIERS*				DRD	ROUT NUM r	RSP	DSP b	FIRE	MOD l	MOVEMENT c			MOVEMENT MODS		
			COL or LIM	LIN or ULM	SQ vs CAV	vs OT a							COL or LIM	LIN or ULM	MRCH COL	RGH or SQR	BCK or SID	CHG FOR d
~	<b>GEN</b>	General eq	~	~	~	~	~	~	~	~	~	~	36"	~	2/1	1/1	~	
~	<b>MES</b>	Messenger ep	~	~	~	~	~	~	~	~	~	~	36"	~	2/1	1/1	~	
~	<b>WAG</b>	Wagon/Pack Train p	-7	~	~	f	f	f	3	~	~	~	10"	~	12"	6/1	~	~
~	<b>DCV</b>	Dismounted Cavalry	-3	-2	+3	-7	l	l	l	l	8"	-4	5"	1"	15"	2/1	3/1	1"
French	<b>YGC</b>	Young Guard Cavalry h	-1g	+1g	~	+4	2	3	7	C	~	~	15"	14"	24"	3/1	2/1	7"
French	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+5	2	4	6	D	~	~	13"	12"	21"	4/1	3/1	7"
French	<b>DC</b>	Dragoon Cavalry h	+0g	+2g	~	+4	2	3	6	C	~	~	14"	13"	22"	3/1	2/1	6"
French	<b>LC</b>	Light Cavalry h	-2g	0g	~	+4	2	3	6	D	~	~	15"	14"	22"	3/1	2/1	7"
French	<b>YGD</b>	Young Guard Infantry	-1	+2	+7	-4	2	4	6	C	5"	0	12"	2"	18"	3/2	3/2	1"
French	<b>LN</b>	Line Infantry	-2	+1	+6	-5	2	3	5	D	4"	0	9"	1"	16"	3/1	3/1	1"
French	<b>PLN</b>	Pro. Line Infantry	-2	0	+5	-6	2	3	5	D	3"	-1	8"	1"	15"	4/1	3/1	1"
French	<b>LT</b>	Light Infantry	-2	+1	+6	-5	2	3	5	D	4"	0	10"	1"	18"	2/1	2/1	1"
French	<b>12#</b>	12# Heavy Artillery p	-5	-3	f	f	k	k	6	~	12"	+2	9"	2"	14"	6/1	1/1	2"
French	<b>G6#</b>	Guard 6# Horse Artillery p	-4g	-2g	f	f	k	k	8	~	9"	+2	12"	4"	22"	4/1	1/1	2"
French	<b>6#</b>	6# Horse Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+2	12"	4"	21"	4/1	1/1	3"
Poland	<b>LC</b>	Light Cavalry h	-1g	0g	~	+4	2	3	6	C	~	~	15"	14"	24"	3/1	2/1	6"
Saxony	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+5	2	3	7	B	~	~	13"	12"	21"	4/1	3/1	7"
Saxony	<b>6#</b>	6# Horse Artillery p	-5g	-4g	f	f	k	k	4	~	8"	0	12"	3"	21"	4/1	1/1	3"
Prussian	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+6	2	4	6	B	~	~	13"	12"	21"	4/1	3/1	5"
Prussian	<b>LC</b>	Light Cavalry h	-1g	+1g	~	+4	2	3	6	C	~	~	15"	14"	23"	3/1	2/1	7"
Prussian	<b>LWC</b>	Landwehr Cavalry h	-3g	-1g	~	+3	1	3	5	D	~	~	13"	12"	24"	4/1	3/1	7"
Prussian	<b>LN</b>	Line Infantry	-1	+2	+7	-4	2	4	6	C	4"	0	10"	3"	16"	2/1	2/1	2"
Prussian	<b>LT</b>	Light Infantry	-2	+1	+6	-5	2	4	6	C	4"	+1	10"	3"	18"	3/2	3/2	1"
Prussian	<b>SLW</b>	Silesian Landwehr	-2	+1	+6	-5	2	3	5	D	4"	0	9"	2"	16"	3/1	2/1	2"
Prussian	<b>12#</b>	12# Heavy Artillery p	-5	-3	f	f	k	k	6	~	12"	+1	9"	2"	14"	6/1	1/1	2"
Prussian	<b>HFA</b>	Howitzer Artillery p	-5	-3	f	f	k	k	6	~	8"	+1	10"	3"	14"	4/1	1/1	3"
Prussian	<b>6#</b>	6# Horse Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+1	11"	4"	21"	4/1	1/1	3"
Russian	<b>LC</b>	Light Cavalry h	-2g	0g	~	+3	2	3	5	C	~	~	15"	14"	24"	3/1	3/1	8"
Russian	<b>CLC</b>	Cossack Cavalry h *	-4g	-2g	~	+2	1	2	4	E	~	~	17"	16"	26"	2/1	2/1	8"
Russian	<b>LN</b>	Line Infantry	-2	+1	+6	-4	2	5	4	C	3"	-1	9"	2"	16"	2/1	2/1	2"
Russian	<b>JG</b>	Jager Infantry	-2	0	+6	-4	2	4	5	C	4"	0	10"	4"	18"	2/1	2/1	2"
Russian	<b>12#</b>	12# Heavy Artillery np	-5	-3	f	f	k	k	4	~	11"	0	8"	2"	14"	6/1	1/1	2"
Russian	<b>6#</b>	6# Horse Artillery np	-5g	-3g	f	f	k	k	4	~	8"	0	11"	3"	21"	4/1	1/1	3"

#### 4. PETERDOHNA UNIT ROSTER

COUNTRY	UNIT	NAME	COMBAT MODIFIERS*				DRD	ROUT NUM r	RSP	DSP b	FIRE	MOD l	MOVEMENT c			MOVEMENT MODS		
			COL or LIM	LIN or ULM	SQ vs CAV	vs OT a							COL or LIM	LIN or ULM	MRCH COL	RGH or SQR	BCK or SID	CHG FOR d
~	<b>GEN</b>	General eq	~	~	~	~	~	~	~	~	~	~	36"	~	2/1	1/1	~	
~	<b>MES</b>	Messenger ep	~	~	~	~	~	~	~	~	~	~	36"	~	2/1	1/1	~	
~	<b>WAG</b>	Wagon/Pack Train p	-7	~	~	f	f	f	3	~	~	~	10"	~	12"	6/1	~	~
~	<b>DCV</b>	Dismounted Cavalry	-3	-2	+3	-7	l	l	l	l	8"	-4	5"	1"	15"	2/1	3/1	1"
French	<b>YGC</b>	Young Guard Cavalry h	-1g	+1g	~	+4	2	3	7	C	~	~	15"	14"	24"	3/1	2/1	7"
French	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+5	2	4	6	D	~	~	13"	12"	21"	4/1	3/1	7"
French	<b>DC</b>	Dragoon Cavalry h	+0g	+2g	~	+4	2	3	6	C	~	~	14"	13"	22"	3/1	2/1	6"
French	<b>LC</b>	Light Cavalry h	-2g	0g	~	+4	2	3	6	D	~	~	15"	14"	22"	3/1	2/1	7"
French	<b>YGD</b>	Young Guard Infantry	-1	+2	+7	-4	2	4	6	C	5"	0	12"	2"	18"	3/2	3/2	1"
French	<b>LN</b>	Line Infantry	-2	+1	+6	-5	2	3	5	D	4"	0	9"	1"	16"	3/1	3/1	1"
French	<b>PLN</b>	Pro. Line Infantry	-2	0	+5	-6	2	3	5	D	3"	-1	8"	1"	15"	4/1	3/1	1"
French	<b>LT</b>	Light Infantry	-2	+1	+6	-5	2	3	5	D	4"	0	10"	1"	18"	2/1	2/1	1"
French	<b>12#</b>	12# Heavy Artillery p	-5	-3	f	f	k	k	6	~	12"	+2	9"	2"	14"	6/1	1/1	2"
French	<b>G6#</b>	Guard 6# Horse Artillery p	-4g	-2g	f	f	k	k	8	~	9"	+2	12"	4"	22"	4/1	1/1	2"
French	<b>6#</b>	6# Foot Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+2	9"	2"	14"	4/1	1/1	3"
French	<b>6#</b>	6# Horse Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+2	12"	4"	21"	4/1	1/1	3"
Poland	<b>LC</b>	Light Cavalry h	-1g	0g	~	+4	2	3	6	C	~	~	15"	14"	24"	3/1	2/1	6"
Saxony	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+5	2	3	7	B	~	~	13"	12"	21"	4/1	3/1	7"
Saxony	<b>6#</b>	6# Horse Artillery p	-5g	-4g	f	f	k	k	4	~	8"	0	12"	3"	21"	4/1	1/1	3"
Prussian	<b>HC</b>	Heavy Cavalry	+1g	+2g	~	+6	2	4	6	B	~	~	13"	12"	21"	4/1	3/1	5"
Prussian	<b>LC</b>	Light Cavalry h	-1g	+1g	~	+4	2	3	6	C	~	~	15"	14"	23"	3/1	2/1	7"
Prussian	<b>LWC</b>	Landwehr Cavalry h	-3g	-1g	~	+3	1	3	5	D	~	~	13"	12"	24"	4/1	3/1	7"
Prussian	<b>LN</b>	Line Infantry	-1	+2	+7	-4	2	4	6	C	4"	0	10"	3"	16"	2/1	2/1	2"
Prussian	<b>LT</b>	Light Infantry	-2	+1	+6	-5	2	4	6	C	4"	+1	10"	3"	18"	3/2	3/2	1"
Prussian	<b>SLW</b>	Silesian Landwehr	-2	+1	+6	-5	2	3	5	D	4"	0	9"	2"	16"	3/1	2/1	2"
Prussian	<b>12#</b>	12# Heavy Artillery p	-5	-3	f	f	k	k	6	~	12"	+1	9"	2"	14"	6/1	1/1	2"
Prussian	<b>HFA</b>	Howitzer Artillery p	-5	-3	f	f	k	k	6	~	8"	+1	10"	3"	14"	4/1	1/1	3"
Prussian	<b>6#</b>	6# Foot Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+1	9"	2"	14"	4/1	1/1	3"
Prussian	<b>6#</b>	6# Horse Artillery p	-5g	-3g	f	f	k	k	6	~	9"	+1	11"	4"	21"	4/1	1/1	3"
Russian	<b>LC</b>	Light Cavalry h	-2g	0g	~	+3	2	3	5	C	~	~	15"	14"	24"	3/1	3/1	8"
Russian	<b>CLC</b>	Cossack Cavalry h *	-4g	-2g	~	+2	1	2	4	E	~	~	17"	16"	26"	2/1	2/1	8"
Russian	<b>LN</b>	Line Infantry	-2	+1	+6	-4	2	5	4	C	3"	-1	9"	2"	16"	2/1	2/1	2"
Russian	<b>JG</b>	Jager Infantry	-2	0	+6	-4	2	4	5	C	4"	0	10"	4"	18"	2/1	2/1	2"
Russian	<b>12#</b>	12# Heavy Artillery np	-5	-3	f	f	k	k	4	~	11"	0	8"	2"	14"	6/1	1/1	2"
Russian	<b>6#</b>	6# Foot Artillery np	-5g	-3g	f	f	k	k	4	~	8"	0	8"	2"	14"	4/1	1/1	3"
Russian	<b>6#</b>	6# Horse Artillery np	-5g	-3g	f	f	k	k	4	~	8"	0	11"	3"	21"	4/1	1/1	3"

## Labels for Peterdohna

<b>F [22M]</b> <b>Napoleon</b> 28"E(8)+3D 7	<b>I [5F]</b> <b>Lobau</b> 9"G(6)+1 5	<b>1/I</b> <b>Cassagne</b> 3"A(4)+0	<b>2/I</b> <b>Dumonceau</b> 3"A(6)+0	<b>23/I</b> <b>Teste</b> 3"G(5)+1	<b>20LC/I</b> <b>Weisenwolf</b> 3"A(5)+0	<b>XIV [7F]</b> <b>Saint-Cyr</b> 10"G(6)+0 5	<b>42/XIV</b> Mouton-Duvernoy 3"A(5)+0	<b>43/XIV</b> <b>Claparède</b> 3"G(7)+1	<b>44/XIV</b> <b>Berthezene</b> 3"G(7)+1
<b>45/XIV</b> <b>Razout</b> 3"A(5)+0	<b>10LC/XIV</b> <b>Pajol</b> 3"G(7)+1	<b>IIJG [3F]</b> <b>Mortier</b> 8"G(6)+1 5	<b>2/IIJG</b> <b>Barrois</b> 3"G(5)+1	<b>4/IIJG</b> <b>Roguet</b> 4"G(8)+2	<b>2GC [2F]</b> <b>Lefebvre-Des</b> 4"E(8)+1 5	<b>IC [6F]</b> <b>Latour-Maub</b> 9"G(6)+1 5	<b>1LC/IC</b> <b>Berkheim</b> 4"A(5)+0	<b>2LC/IC</b> <b>Corbineau</b> 3"A(6)+1	<b>3LC/IC</b> <b>Chastel</b> 4"G(5)+0
<b>1C/IC</b> <b>Bordesoulle</b> 4"A(6)+0	<b>3C/IC</b> <b>Doumerc</b> 4"G(7)+1						<b>staff Blanc</b> 3"A(5)+0	<b>staff Rouge</b> 3"A(5)+0	<b>staff Vert</b> 3"A(5)+0
1B/1/I [8D] 16FrLN	2B/1/I [6D] 12FrLN	1B/2/I [6D] 12FrLN	2B/2/I [8D] 16FrPLN	1B/23/I [10D] 20FrPLN	2B/23/I [8D] 16FrPLN	1B/20LC/I [2D] 5PdLC	I HvA Fr12#	I HvA Fr12#	I HA Fr6#
I HA Fr6#	I HA Fr6#	1B/42/XIV [12D] 24FrLT	2B/42/XIV [14D] 28FrPLN	1B/43/XIV [12D] 24FrLN	2B/43/XIV [12D] 24FrLN	1B/44/XIV [12D] 24FrLN	2B/44/XIV [12D] 24FrLN	1B/45/XIV [12D] 24FrLN	2B/45/XIV [10D] 20FrLN
3B/45/XIV [8D] 16FrLN	1B/10LC/XIV [3D] 6FrLC	2B/10LC/XIV [3D] 6FrLC	XIV HvA Fr12#	XIV HvA Fr12#	XIV HvA Fr12#	XIV HA Fr6#	XIV HA Fr6#	1B/2/IIJG [8D] 20FrYGD	2B/2/IIJG [6D] 16FrYGD
	Chas-Lan	Hus							
1B/4/IIJG [6D] 16FrYGD	2B/4/IIJG [8D] 20FrYGD	1B/2GC [5D] 12FrYGC	2B/2GC [1D] 3FrYGC	2GC HA Fr6#	1B/1LC/IC [3D] 6FrLC	2B/1LC/IC [3D] 6FrLC	1B/2LC/IC [3D] 6FrLC	1B/3LC/IC [3D] 6FrLC	2B/3LC/IC [3D] 6FrLC
		Chas-Lanc			Chas-Lan	Chas-Lan	Hus	Chas	Chas
1B/1C/IC [4D] 8FrHC	2B/1C/IC [3D] 6FrHC	3B/1C/IC [4D] 7SxHC	1B/3C/IC [5D] 10FrHC	2B/3C/IC [3D] 7FrDC	IC HA Fr6#	IC HA Fr6#	IC HA Fr6#	IC HA Fr6#	IC HA Sx6#
Cuiras	Cuiras	Cuiras	Cuiras	Dragoons					



## Labels for Peterdohna

<b>A [18M]</b> <b>Barclay</b> 11"A(6)+1D 3	<b>II [9F]</b> <b>Kleist</b> 9"G(7)+1 5	<b>AV</b> <b>Ziethen</b> 4"G(8)+1	<b>9/II</b> <b>Klux</b> 3"P(4)+0	<b>10/II</b> <b>Pirch I</b> 4"G(7)+1	<b>11/II</b> <b>Jagow</b> 3"A(5)+1	<b>12/II</b> <b>Preussen</b> 3"A(4)+1	<b>C/II</b> <b>Roder</b> 4"G(6)+1	<b>R</b> <b>Wittgenstein</b> 10"G(6)+1 5	<b>1/R [2F]</b> <b>Gorchakov</b> 7"G(5)+1 5
<b>5/1/R</b> <b>Mezentsov</b> 3"P(4)+0	<b>14/1/R</b> <b>Helfreich</b> 3"G(6)+0	<b>2/R [2F]</b> <b>Wurttemberg</b> 8"G(7)+1 5	<b>3/2/R</b> <b>Schschaskoi</b> 3"A(5)+0	<b>4/2/R</b> <b>Puschnitzki</b> 3"A(4)+0	<b>C/R [2F]</b> <b>Pahlen</b> 3"G(7)+1 5				
				<b>staff</b> <b>Weiss</b> 3"A(5)+0	<b>staff</b> <b>Rot</b> 3"A(5)+0	<b>staff</b> <b>Grün</b> 3"A(5)+0	<b>staff</b> <b>Bielii</b> 3"A(5)+0	<b>staff</b> <b>Krasnii</b> 3"A(5)+0	<b>staff</b> <b>Silionii</b> 3"A(5)+0
Fus/AV [12D] 24PrLT	LN/AV [12D] 24PrLN	1LC/AV [3D] 6PrLC	2LC/AV [3D] 6PrLC	AV HA Pr6#	Fus/9/II [8D] 16PrLT	1LN/9/II [8D] 16PrLN	2LN/9/II [8D] 16PrLN	SLW/9/II [10D] 16PrSLW	LWC/9/II [1D] 1PrLWC
Fus/Jag	Reserve	Dragoons	Hussars		Fus/Jag	Line	Reserve	Landwehr	Cav Land
1LN/10/II [8D] 16PrLN	2LN/10/II [8D] 16PrLN	SLW/10/II [10D] 16PrSLW	1LN/11/II [14D] 28PrLN	SLW/11/II [10D] 16PrSLW	LWC/11/II [1D] 1PrLWC	LN/12/II [12D] 24PrLN	SLW/12/II [10D] 16PrSLW	LWC/12/II [1D] 1PrLWC	1HC/C/II [4D] 10PrHC
Line	Reserve	Cav Land	Line	Landwehr	Cav Land	Line	Landwehr	Cav Land	Cuirassiers
2HC/C/II [3D] 8PrHC	LWC/HC/II [5D] 9PrLWC	LC/C/II [3D] 6PrLC	II HvA Pr12#	II HvA Pr12#	II HFA PrHFA	II HA Pr6#	II HA Pr6#		3B/C/R [6D] 8RsCLC
Cuirassiers	Cav Land	Uhlands							Cossacks
1B/5/1/R [8D] 16RsLN	2B/5/1/R [8D] 16RsLN	3B/5/1/R [8D] 16RsJG	1B/14/1/R [8D] 16RsLN	1/R HvA Rs12#	1/R HvA Rs12#	1B/3/2/R [8D] 16RsLN	2B/3/2/R [8D] 16RsJG	1B/4/2/R [8D] 16RsLN	2B/4/2/R [6D] 12RsJG
Line	Line	Jagers	Line			Line	Jagers	Line	Jagers
2/R HvA Rs12#	2/R HvA Rs12#	2/R HvA Rs12#	2/R HvA Rs12#	2/R HA Rs6#	2/R HA Rs6#	2/R HA Rs6#	2/R HA Rs6#	1B/C/R [8D] 16RsLC	2B/C/R [7D] 14RsLC
								Hussars	Uhl/Husar

## Labels for Peterdohna

Foot Light Artillery batteries

1/I FA Fr6#	1/I FA Fr6#	2/I FA Fr6#	23/I FA Fr6#	42/XIV FA Fr6#	42/XIV FA Fr6#	43/XIV FA Fr6#	43/XIV FA Fr6#	44/XIV FA Fr6#	44/XIV FA Fr6#
45/XIV FA Fr6#	2/IIJG FA Fr6#	2/IIJG FA Fr6#	2/IIJG FA Fr6#	4/IIJG FA Fr6#	4/IIJG FA Fr6#	4/IIJG FA Fr6#			
AV FA Pr6#	9/II FA Pr6#	10/II FA Pr6#	11/II FA Pr6#	12/II FA Pr6#	II FA Pr6#	II FA Pr6#	II FA Pr6#	1/R FA Rs6#	1/R FA Rs6#
1/R FA Rs6#	1/R FA Rs6#	2/R FA Rs6#	2/R FA Rs6#						